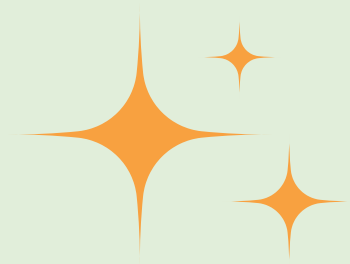




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GREENSCAPE

Unlocking Youth Civic Engagement for a
Sustainable Future

EU Law-Making Simulation
Climate Change, Resilience & Youth



Simulation steps

Introduction	(5 min)
Groups preparation	(20 min)
Citizens' Initiative	(5 min)
Commission decision and draft proposal	(5 min)
Internal discussions in the Council and the Parliament	(10 min)
Stakeholder influence/lobbying	(15 min)
Final Internal negotiations in the Council and the Parliament	(10 min)
Council and the Parliament positions presented	(10 min)
Negotiation	(10 min)
Final vote	(5 min)



INTRODUCTION



Topic Reducing Textile Waste in the EU: A Youth-Driven Climate Initiative

The different roles

- **Citizens** raising an issue
- The **European Commission** proposing a law to address the issue
- The **European Parliament** and the **Council of the EU** examining and negotiating the proposal
- **Lobbyists** trying to influence the outcome: NGO representatives (Amnesty International) and industry representatives (Zara)

The objective of the activity

You will **simulate how EU laws are made**; the aim is to reach a **common agreement** on a possible EU law. You will need to:

- **represent** your **role** (institution, citizens, or lobbyists)
- **defend** your **interests** and **priorities**
- **negotiate** with others
- try to **reach** a **common agreement**



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INTRODUCTION

The 4 negotiation points

- Waste reduction target (%)
- Deadline (year)
- Reporting rules
- Penalties

The main rule for adoption of the law

At the end of the simulation:

- The **European Parliament** and the **Council of the EU** will first **discuss** the **proposal internally** and **decide** their **positions**.
- They will then **negotiate** with **each other**, with the **European Commission** acting as mediator.
- This may lead to a **final compromise** proposal — **or to no agreement**.

The law is adopted only if a **majority** in the **Parliament** and a **majority** in the **Council** both approve the final compromise.

If one of the two institutions rejects it, the proposal fails.



GROUPS PREPARATION (20 MIN)



Each group has **20 minutes** to prepare internally. During this time:

- **Citizens** prepare their **intervention** and **decide** what **message** they want to defend.
- The **European Commission, European Parliament,** and **Council of the EU** discuss the issue from their **institutional perspective** and begin identifying their priorities
- **Lobbyists** prepare their **arguments** and decide how they will try to influence the different institutions throughout the simulation

NOTE: The same participants will take on both the citizens and stakeholder roles, as their individual speaking time is limited.



CITIZENS' INITIATIVE (5 MIN)

1. **Issue** to be **addressed** by EU institutions
2. **1 million signatures** collected across the EU.
3. **Content** of their **petition**.



This step **puts** the **issue** on the **EU agenda** and **starts** the **legislative process**.





COMMISSION DECISION AND DRAFT PROPOSAL

(5 MIN)

Will the Commission propose a law?
(Yes)



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COMMISSION DECISION AND DRAFT PROPOSAL

(5 MIN)

- **Waste reduction target (%)** — *How much should textile waste be reduced?* (Suggested range: 25% – 40%) ___
- **Deadline (year)** — *By when should the target be achieved?* (Suggested range: 2030 – 2040) → OUR PROPOSAL: ___
- **Reporting rules** — *How often should companies report their waste?* (Options: yearly / every 2 years / every 3 years) → OUR PROPOSAL: ___
- **Penalties** — *How strict should the consequences be if companies do not comply?* (Options: Strong — fines up to €1,000,000
Moderate — fines up to €100,000
Weak — fines up to €10,000) → OUR PROPOSAL

This draft becomes the starting point for discussion and is then submitted to the European Parliament and the Council of the EU for examination and negotiation.



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INTERNAL DISCUSSIONS IN THE COUNCIL AND THE PARLIAMENT (10 MIN)

Meet separately to **discuss** and **agree on your positions**:

- **Target:** ____
- **Deadline:** ____
- **Reporting:** ____
- **Penalties:** ____



By the end of this step, both the **Parliament** and the **Council** should be ready to **present** a **clear** and **common position** for the next stage of the simulation.



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STAKEHOLDER INFLUENCE / LOBBYING (15 MIN)



Zara industry representatives

Amnesty International NGO representatives

Use different **strategies of influence**, such as:

- persuasive arguments
- proposed compromises or agreements
- promises of support
- warnings about risks, costs, or public criticism

ZARA

**AMNESTY
INTERNATIONAL**



The aim of this step is to show how different external actors try to shape EU policymaking before and during negotiations.



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FINAL INTERNAL DISCUSSIONS IN THE COUNCIL AND THE PARLIAMENT (10 MIN)



Meet separately to discuss and agree on your positions - **possibly changed because of the influences of lobbyists:**

- Target: ____
- Deadline: ____
- Reporting: ____
- Penalties: ____

By the end of this step, both the Parliament and the Council should be ready to present a clear and common position for the next stage of the simulation.



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FINAL INTERNAL DISCUSSIONS IN THE COUNCIL AND THE PARLIAMENT (10 MIN)



Time to vote!

Internal vote – confirms the official position that the group will present and defend during the negotiation phase.



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COUNCIL AND THE PARLIAMENT POSITIONS



PRESENTED (10 MIN)

Time to present your official positions:

COUNCIL OF THE EU

Target: _____
Deadline: _____
Reporting: _____
Penalties: _____

PARLIAMENT

Target: _____
Deadline: _____
Reporting: _____
Penalties: _____

This step makes the **differences between** the two **institutions clear** and **sets** the **stage** for the **negotiation phase**.



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NEGOTIATION (10 MIN)

Time to choose a speaker!

Each **institution** group selects **one speaker** to represent them during the negotiation.

- **Council** and **Parliament** present their positions, discuss possible compromises
- The **Commission** mediates and may suggest solutions

The discussion is structured around the **4 negotiation points**

Target: _____

Deadline: _____

Reporting: _____

Penalties: _____

The **goal** is to reach a **single common agreement** on all 4 points.

Mind the time! You have **10 minutes!**



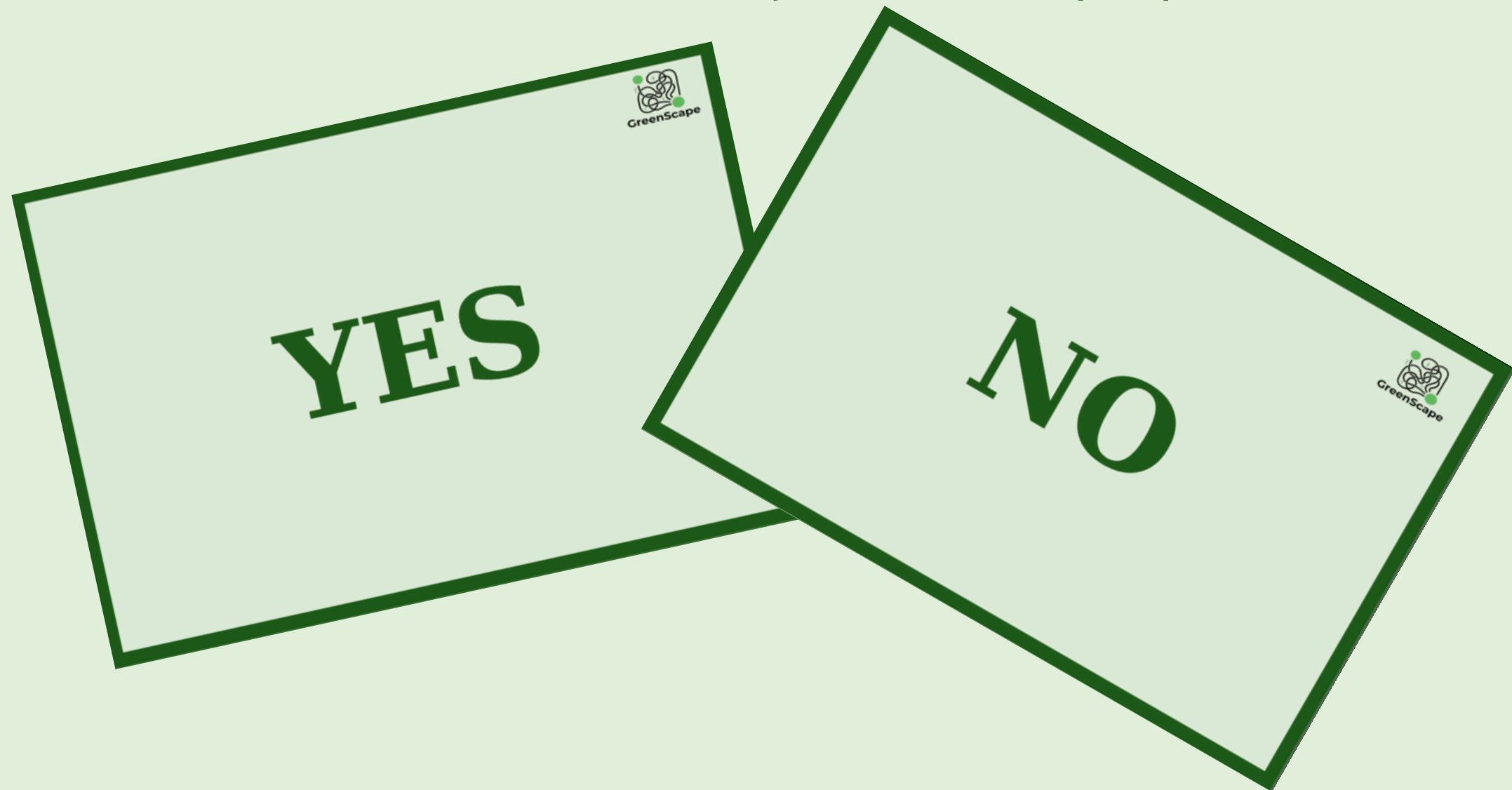
FINAL VOTE (5 MIN)



Time to vote!

The **European Parliament** and the **Council of the EU** each **vote internally** on the final compromise.

The law is adopted only if a majority in the Parliament and a majority in the Council both approve the final compromise. If one of the two institutions rejects it, the proposal fails.



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